

Chapter 1: Probability and Stochastic Processes

Lecturer: Kenneth Ng

Preview

In this chapter, we review the basic probability theory needed for the development of discrete-time financial models, with an emphasis on countable probability spaces, discrete random variables, and expectations. We then introduce discrete-time stochastic processes, with particular emphasis on conditional expectations given past information and the Markov property. These concepts form the backbone of the multi-period stock-price models developed in the following chapters.

Key topics in this chapter:

1. Countable probability spaces and discrete random variables;
2. Discrete-time stochastic processes;
3. Conditional expectations of stochastic processes;
4. Markov processes.

1 Probability Spaces

We consider a set Ω , called the *sample space*, which contains all the possible outcomes of a random experiment. A probability is a measure of likelihood that a specific event will occur.

Definition 1.1 A **probability measure** $\mathbb{P}$ is a function defined on subsets of the sample space Ω such that the following properties are satisfied:

- (i) for any $A \subset \Omega$, $0 \leq \mathbb{P}(A) \leq 1$;
- (ii) $\mathbb{P}(\emptyset) = 0$ and $\mathbb{P}(\Omega) = 1$;
- (iii) for any *countable* collection of events $\{A_n\}_{n=1}^{\infty}$ with $A_n \subset \Omega$ and $A_n \cap A_m = \emptyset$ for any $n, m \in \mathbb{N}$, $n \neq m$, $\mathbb{P}(\cup_{n=1}^{\infty} A_n) = \sum_{n=1}^{\infty} \mathbb{P}(A_n)$.

The pair $(\Omega, \mathbb{P})$ is called a **probability space**.

The following useful properties can be deduced from the definition of probability, whose proof are left as an exercise.

1. (Inclusion-Exclusion) For any $A, B \subset \Omega$, $\mathbb{P}(A \cup B) = \mathbb{P}(A) + \mathbb{P}(B) - \mathbb{P}(A \cap B)$.
2. (Complementary Event) For the *complementary event* A^c of A , where $A^c := \Omega \setminus A$, it holds that $\mathbb{P}(A^c) = 1 - \mathbb{P}(A)$.
3. (Monotonicity) For any sets $A \subset B$, $\mathbb{P}(A) \leq \mathbb{P}(B)$.
4. (Law of total probability) Let $\{B_n\}_{n=1}^\infty$ be a collection of *mutually exclusive* and *exhaustive* events, i.e., $B_i \cap B_j = \emptyset$ for $i \neq j$, and $\cup_{n=1}^\infty B_n = \Omega$. Then, for any $A \subset \Omega$, $\mathbb{P}(A) = \sum_{n=1}^\infty \mathbb{P}(A \cap B_n)$.

Definition 1.2 A set Ω is said to be *finite* if it contains finitely many elements. It is said to be *countable* if it is either finite or has a one-to-one correspondence with the set of natural numbers $\mathbb{N}$.

Remark 1.1. A finite set is always countable, but the converse may not be true.

When Ω is finite (resp. countable), we call the pair $(\Omega, \mathbb{P})$ a finite (resp. countable) probability space. By the countable additivity of probability measure, the probability of an *event* $A \subseteq \Omega$ in a countable probability space can be computed as:

$$\mathbb{P}(A) = \sum_{\omega \in A} \mathbb{P}(\omega).$$

Example 1.1 Consider an experiment in which a coin is tossed three times. Let H (resp. T) denotes the outcome of showing a head (resp. tail) on a single toss. Then, the probability space is given by $\Omega = \{HHH, HHT, HTH, HTT, THH, THT, TTH, TTT\}$, which is finite.

If the probability of obtaining a head in a single toss is $p \in [0, 1]$. Then, for $\omega \in \Omega$, $\mathbb{P}(\omega) = p^k(1-p)^{3-k}$, where k represents the number of occurrences of H in ω .

Let A be the event of having at least two heads in three tosses. Then $A = \{HHH, HTH, HHT, THH\}$, and

$$\mathbb{P}(A) = \mathbb{P}(HHH) + \mathbb{P}(HTH) + \mathbb{P}(HHT) + \mathbb{P}(THH) = p^3 + 3p^2(1-p).$$

Example 1.2 Consider an experiment in which a coin is tossed repeatedly until the first head is obtained. Then, the sample space is given by $\Omega = \{H, TH, TTH, TTTH, \dots\}$. The space Ω is countable but not finite.

Using the probability in Example 1.1, for $\omega \in \Omega$ we have $\mathbb{P}(\omega) = p(1-p)^{k-1}$, where k is the length of ω (e.g., $k = 3$ for $\omega = TTH$).

2 Conditional Probability

Conditional probability describes the likelihood of occurrence of an event A given the occurrence of another event B . When the two events A and B are related, the occurrence of B would change the probability of the occurrence of A . For instance, the probability that a 25-year old male who has lung cancer could be as low as 2%. However, if we know that the male is a smoker, the probability could be doubled.

Definition 2.1 Suppose that $A, B \subseteq \Omega$ with $\mathbb{P}(B) > 0$. Then, the **conditional probability** of A given B is defined as

$$\mathbb{P}(A|B) := \frac{\mathbb{P}(A \cap B)}{\mathbb{P}(B)}.$$

Given that B has occurred, we need to confine ourselves to the smaller population set B , and searches for the outcome in A therein. Hence, we are using $\mathbb{P}(B)$ as a numeraire in the denominator, and $\mathbb{P}(A \cap B)$ as the occurrence probability within B .

If the occurrence of B does not change the probability of A , then A and B are said to be *independent*.

Definition 2.2 The events A and B are said to be **independent** if

$$\mathbb{P}(A \cap B) = \mathbb{P}(A)\mathbb{P}(B).$$

Remark 2.1.

1. If $\mathbb{P}(B) > 0$, then A and B are independent if $\mathbb{P}(A|B) = \mathbb{P}(A)$.
2. Any set $A \subset \Omega$ and the empty set $\emptyset$ are independent, since $\mathbb{P}(A)\mathbb{P}(\emptyset) = 0 = \mathbb{P}(A \cap \emptyset)$.

The notion of independence can be generalized to any finite collection of sets.

Definition 2.3 Consider a collection of sets $\mathcal{A} = \{A_1, A_2, \dots, A_n\}$. The collection is said to be

1. **pairwise independent** if, for any $i \neq j$,

$$\mathbb{P}(A_i \cap A_j) = \mathbb{P}(A_i)\mathbb{P}(A_j);$$

2. **mutually independent** if, for any sub-collection $\{A_{i_1}, \dots, A_{i_k}\}$ of $\mathcal{A}$, where $k \leq n$,

$$\mathbb{P}\left(\bigcap_{j=1}^k A_{i_j}\right) = \prod_{j=1}^k \mathbb{P}(A_{i_j}). \quad (1)$$

Mutual independence implies pairwise independence, since any sub-collection consisting of two sets ($k = 2$) in $\mathcal{A}$ satisfies (1). However, the converse is in general NOT true.

The following formulas on conditional probabilities are useful:

1. (Law of Total Probability) For any $A \subset \Omega$, and any exhaustive and mutually exclusive events $\{B_i\}_{i=1}^n$ with $\mathbb{P}(B_i) > 0$ for $i = 1, 2, \dots, n$, we have

$$\mathbb{P}(A) = \sum_{i=1}^n \mathbb{P}(A|B_i)\mathbb{P}(B_i). \quad (2)$$

2. (Bayes Formula) For any $A, B \subset \Omega$ with $\mathbb{P}(A), \mathbb{P}(B) > 0$,

$$\mathbb{P}(A|B) = \frac{\mathbb{P}(B|A)\mathbb{P}(A)}{\mathbb{P}(B)}. \quad (3)$$

Equation (2) can be derived by using the law of total probability and the definition of conditional probability; the Bayes formula (3) is an immediate consequence of the definition of conditional probability.

Example 2.1 A financial institution classifies its corporate borrowers into three credit risk categories: Class 1 (low risk), Class 2 (medium risk), and Class 3 (high risk). The probabilities that a borrower from each class defaults within one year are respectively 0.005, 0.01, and 0.2.

Suppose that the institution's loan portfolio consists of 90% Class 1 borrowers, 7% Class 2 borrowers, and 3% Class 3 borrowers. Given that a randomly selected borrower has defaulted within one year, find the probability that the borrower belongs to Class 2.

Solution:

Let A be the event that a borrower defaults within one year. We are asked to compute $\mathbb{P}(\text{Class 2}|A)$. By the information given, we have the following table:

Class i	1	2	3
$\mathbb{P}(A \text{Class } i)$	0.005	0.01	0.2
$\mathbb{P}(\text{Class } i)$	0.9	0.07	0.03
$\mathbb{P}(A \text{Class } i)\mathbb{P}(\text{Class } i)$	0.0045	0.0007	0.006

By the law of total probability,

$$\mathbb{P}(A) = \sum_{i=1}^3 \mathbb{P}(A|\text{Class } i)\mathbb{P}(\text{Class } i) = 0.0045 + 0.0007 + 0.006 = 0.0112.$$

By Bayes' formula,

$$\mathbb{P}(\text{Class } 2|A) = \frac{\mathbb{P}(A|\text{Class } 2)\mathbb{P}(\text{Class } 2)}{\mathbb{P}(A)} = \frac{0.0007}{0.0112} = 0.0625.$$

3 Random Variables and Expectations

Random variables are mappings from the set of possible outcomes of a random event to a real number for numerical calculations.

Definition 3.1 A function $X : \Omega \mapsto \mathbb{R}$ is called a *random variable*.

Example 3.1 Consider the random experiment of flipping a coin twice, with H denotes getting a head, and T denotes getting a tail. Then, $\Omega = \{\omega_1 = HH, \omega_2 = HT, \omega_3 = TH, \omega_4 = TT\}$. Consider the following two examples of random variables:

1. Let X be the random variable of number of heads obtained. Then $X(\omega_1) = 2$, $X(\omega_2) = X(\omega_3) = 1$, and $X(\omega_4) = 0$.
2. Let Y be the random variable such that $Y = 1$ if there is at least one head in the two flips, and $Y = 0$ otherwise. Then $Y(\omega_1) = Y(\omega_2) = Y(\omega_3) = 1$, and $Y(\omega_4) = 0$. If we let $A \subset \Omega$ be the set containing the outcomes with at least one head. Then $A = \{\omega_1, \omega_2, \omega_3\}$, and we can write Y as

$$Y(\omega) = \mathbb{1}_A(\omega) = \begin{cases} 1, & \text{if } \omega \in A, \\ 0, & \text{otherwise.} \end{cases}$$

Y is also called an *indicator random variable*. This type of variables is very useful in probability theory.

Depending on the support of X , we mainly classify random variables into the following classes in this course:

1. Discrete Random Variables

- X is said to be a discrete random variable if its **support**¹, $\text{Supp}(X)$, is countable,

¹Roughly speaking, the support of a distribution is the set $\text{Supp}(X)$ such that its pmf/pdf is non-zero.

e.g., $\text{Supp}(X) = \mathbb{N}, \{1, 2, 3\}$ etc.

- The distribution of a discrete random variable X can be expressed by its **probability mass function (pmf)**:

$$p_X(x) = p_x = \mathbb{P}(X = x), \quad x \in \text{Supp}(X),$$

which satisfies

- (a) $0 \leq p_x \leq 1$ for all $x \in \text{Supp}(X)$;
- (b) $\sum_{x \in \text{Supp}(X)} p_x = 1$.
- For $A \subseteq \mathbb{R}$, the probability that $X \in A$ is given by

$$\mathbb{P}(X \in A) = \sum_{x \in A} p_x.$$

- Examples: Bernoulli, Binomial, Negative Binomial, Poisson etc.

2. Continuous Random Variables

- The support $\text{Supp}(X)$ of a continuous random variable X is uncountable (continuum), e.g., $\text{Supp}(X) = \mathbb{R}, [0, 1]$ etc.
- The distribution of a continuous random variable X can be expressed by its **probability density function (pdf)**:

$$f_X(x) := \frac{d}{dx} F_X(x) = F'_X(x),$$

where F_X is the cdf of X , such that

- (a) $f_X(x) \geq 0$ for all $x \in \text{Supp}(X)$;
- (b) $\int_{\text{Supp}(X)} f(x) dx = 1$.
- Notice that $f_X(x)$ does NOT indicate the probability of $X = x$. It only gives the likelihood of X falling in a neighbourhood of x . Looking it in an infinitesimal way, given a small number dx ,

$$f_X(x) dx \approx \mathbb{P}(x < X < x + dx).$$

Since $f_X(x)$ itself is NOT a probability, we do not require $f_X(x) \leq 1$.

- For $A \subseteq \mathbb{R}$, the probability that $X \in A$ is given by

$$\mathbb{P}(X \in A) = \int_A f_X(x) dx.$$

For this reason, $\mathbb{P}(X = a) = 0$ for any $a \in \mathbb{R}$, since $\int_{\{a\}} f(x) dx = \int_a^a f_X(x) dx = 0$.

- Examples: Uniform, Gamma, Gaussian, Pareto, Exponential, Beta, etc.

Any random variable X is characterized by its **distribution function**, defined as

$$F_X(x) := \mathbb{P}(X \leq x), \quad x \in \mathbb{R}.$$

In other words, if we know F_X , then one can compute $\mathbb{P}(X \in A)$ for any $A \subseteq \mathbb{R}$.

Example 3.2 (Binomial distribution) A coin is tossed n times, and the probability of obtaining a head in a single toss is $p \in [0, 1]$. Let X be the random variable representing the number of occurrences of heads in the n tosses. Then, X is a discrete random variable that follows a binomial distribution, whose pmf is given by

$$\mathbb{P}(X = k) = \binom{n}{k} p^k (1 - p)^{n-k}.$$

We shall write $X \sim \text{Bin}(n, p)$, where n denotes the number of trials, and p is referred to as the success probability.

3.1 Expected Values

The expected value of a random variable X gives the average value of X weighted by its distribution. Moments and central moments are expected values of functions of X .

1. Expected Value:

- The expected value of X , denoted by μ or $\mathbb{E}[X]$, is defined as

$$\mu = \mathbb{E}[X] := \begin{cases} \int_{-\infty}^{\infty} x f_X(x) dx, & \text{if } X \text{ is continuous;} \\ \sum_x x p_X(x), & \text{if } X \text{ is discrete.} \end{cases}$$

- If $\mathbb{E}[X]$ exists as a finite number, we say that X is *integrable*.
- Expected value is a *linear operator*: for any $\alpha, \beta \in \mathbb{R}$, and any integrable random variables X, Y ,

$$\mathbb{E}[\alpha X + \beta Y] = \alpha \mathbb{E}[X] + \beta \mathbb{E}[Y].$$

- In general, for any function $g(x)$,

$$\mathbb{E}[g(X)] := \begin{cases} \int_{-\infty}^{\infty} g(x) f_X(x) dx, & \text{if } X \text{ is continuous;} \\ \sum_x g(x) p_X(x), & \text{if } X \text{ is discrete.} \end{cases}$$

2. Moments:

- For $k = 1, 2, \dots$, the k -th moment of X , denoted by μ'_k , is the expected value of X^k :

$$\mu'_k := \mathbb{E}[X^k].$$

- By *Jensen's inequality*, one can show that X^{k+1} is integrable implies X^k is integrable.

3. Central Moments:

- The k -th central moment of X , denoted by μ_k , is the expected value of $(X - \mu)^k$:

$$\mu_k := \mathbb{E}[(X - \mu)^k].$$

- The second central moment of X is also known as *variance*:

$$\text{Var}[X] := \mu_2 = \mathbb{E}[(X - \mu)^2] = \mathbb{E}[X^2] - \mathbb{E}^2[X] = \mu'_2 - \mu^2.$$

For any $\alpha, \beta \in \mathbb{R}$, we have

$$\text{Var}[\alpha X + \beta] = \alpha^2 \text{Var}[X].$$

Probabilities can be computed as the expected value of an indicator function: for any set $A \subseteq \mathbb{R}$, $\mathbb{P}(A) = \mathbb{E}[\mathbb{1}_A]$, since

$$\mathbb{P}(A) = \sum_{\omega \in A} \mathbb{P}(\omega) = \sum_{\omega \in \Omega} \mathbb{1}_A(\omega) \mathbb{P}(\omega) = \mathbb{E}[\mathbb{1}_A].$$

Example 3.3 The expected value and variance of $X \sim \text{Bin}(n, p)$ are given by $\mathbb{E}[X] = np$ and $\text{Var}[X] = np(1 - p)$, respectively.

3.2 Multivariate Distributions

Let $\{X_i\}_{i=1}^n = \{X_1, X_2, \dots, X_n\}$ be a collection of random variables (a.k.a. *random vector*). Depending on the support of the $\{X_i\}_{i=1}^n$, the joint distribution of the random vector can be discussed as follows:

- If the distribution of each X_i is discrete, we can characterize the joint distribution by the *joint pmf*:

$$p_{X_1, \dots, X_n}(x_1, \dots, x_n) = \mathbb{P}(X_1 = x_1, \dots, X_n = x_n).$$

- If the distribution of each X_i is continuous, we can characterize the joint distribution by the *joint pdf*:

$$f_{X_1, \dots, X_n}(x_1, \dots, x_n).$$

If X and Y are dependent of each other, the additional knowledge of one variable will change the distribution of the other. This can be described by the *conditional distribution*, which can be defined under a similar spirit as conditional probabilities in Definition 2.1.

The ***conditional distribution of X given Y*** , denoted by $X|Y$, can be characterized as follows.

1. If X and Y are discrete random variables:

- The ***conditional pmf*** of X given Y is defined as

$$p_{X|Y}(x|y) = \frac{p_{X,Y}(x, y)}{p_Y(y)} = \frac{\mathbb{P}(X = x, Y = y)}{\mathbb{P}(Y = y)}.$$

2. If X and Y are continuous random variables:

- the ***conditional pmf*** of X given Y is defined as

$$f_{X|Y}(x|y) = \frac{f_{X,Y}(x, y)}{f_Y(y)}.$$

Given that $Y = y$, we write $X|Y = y$ as the conditional distribution of X given $Y = y$. It is a distribution of X !

Like independence of two events, if the knowledge of Y does not change the distribution of X , we say that X and Y are *independent*.

Definition 3.2 The random variables X and Y are said to be ***independent***, denoted by $X \perp\!\!\!\perp Y$, if

$$F_{X,Y}(x, y) = F_X(x)F_Y(y).$$

If X, Y are both discrete or both continuous, we can also define independence of X and Y as follows:

- If X and Y are both discrete random variables, then $X \perp\!\!\!\perp Y$ iff

$$p_{X,Y}(x, y) = p_X(x)p_Y(y), \quad \forall x \in \text{Supp}(X), y \in \text{Supp}(Y).$$

If $p_Y(y) > 0$, this relation can also be written as $p_{X|Y}(x|y) = p_X(x)$, i.e., the conditional pmf of $X|Y = y$ is just p_X , which implies the knowledge of Y does not change the distribution of X .

- If X and Y are both continuous random variables, then $X \perp\!\!\!\perp Y$ iff

$$f_{X,Y}(x, y) = f_X(x)f_Y(y), \quad \forall x \in \text{Supp}(X), y \in \text{Supp}(Y).$$

If $f_Y(y) > 0$, this relation can also be written as $f_{X|Y}(x|y) = f_X(x)$.

Proposition 3.1 Let X, Y be two random variables, and f, g be two functions such that $g(X)$ and $h(Y)$ are integrable. If $X \perp\!\!\!\perp Y$,

$$\mathbb{E}[g(X)h(Y)] = \mathbb{E}[g(X)]\mathbb{E}[h(Y)].$$

Proof. Since $X \perp\!\!\!\perp Y$, we have $f_{X,Y}(x, y) = f_X(x)f_Y(y)$. Hence,

$$\begin{aligned} \mathbb{E}[g(X)h(Y)] &= \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} g(x)h(y)f_X(x)f_Y(y)dx dy \\ &= \left(\int_{-\infty}^{\infty} g(x)f_X(x)dx \right) \left(\int_{-\infty}^{\infty} h(y)f_Y(y)dy \right) \\ &= \mathbb{E}[g(X)]\mathbb{E}[h(Y)]. \end{aligned}$$

□

Example 3.4 Let X be a discrete random variable with pmf $p_X(-1) = 0.4$, $p_X(0) = 0.2$, and $p_X(1) = 0.4$. Define $Y := \mathbb{1}_{\{X=0\}}$.

- Find the pmf of Y , and the joint pmf of (X, Y) . Is $X \perp\!\!\!\perp Y$?
- Compute $\text{Cov}(X, Y) = \mathbb{E}[XY] - \mathbb{E}[X]\mathbb{E}[Y]$.

Solution.

- Y is a discrete variable with only two values, 1 or 0. $Y = 1$ if $X = 0$ with probability $p_X(0) = 0.2$; $Y = 0$ if $X \neq 0$ with probability $1 - p_X(0) = 0.8$. Hence, the pmf of Y is $p_Y(0) = 0.8$, and $p_Y(1) = 0.2$.

To find the joint pmf of (X, Y) , notice that $X = 0$ implies $Y = 1$, and $X \neq 0$ implies $Y = 0$. The only possible outcomes are thus $(X, Y) = (0, 1), (-1, 0)$ and $(1, 0)$. The joint pmf is thus

$$p_{X,Y}(0, 1) = p_X(0) = 0.2, \quad p_{X,Y}(-1, 0) = p_X(-1) = 0.4, \quad p_{X,Y}(1, 0) = p_X(1) = 0.4.$$

Notice that

$$p_X(1)p_Y(1) = 0.4 \times 0.2 = 0.08 \neq 0 = p_{X,Y}(1, 1).$$

Hence, X and Y are not independent.

(b) Notice that $\mathbb{E}[X] = 0$. Also, $\mathbb{P}(XY = 0) = 1$, which implies $\mathbb{E}[XY] = 0$. Hence, $\text{Cov}(X, Y) = 0$. □

3.3 Conditional Expectations Given an Event

Conditional expectations is the expected value of a random variable with some additional knowledge. In this section, we shall discuss conditional expectations given an event and given a random variable. In Section 5, we further generalize the notion to conditional expectations given the information to-date.

Definition 3.3 Let X be a random variable, and $A \subset \Omega$ be an event with $\mathbb{P}(A) > 0$. The *conditional expectation* of X given A is defined as

$$\mathbb{E}[X|A] = \frac{\mathbb{E}[X\mathbb{1}_A]}{\mathbb{P}(A)} = \begin{cases} \frac{1}{\mathbb{P}(A)} \sum_{x \in A} x\mathbb{P}(X = x), & \text{if } X \text{ is discrete;} \\ \frac{1}{\mathbb{P}(A)} \int_A x f_X(x) dx, & \text{if } X \text{ is continuous.} \end{cases}$$

From Definition 3.3, we see that $\mathbb{E}[X|A]$ is a *real number*. Since we know that A has occurred, when computing the expected value of X , we are only counting those possible values x which overlaps with A , i.e., $\mathbb{E}[X\mathbb{1}_A]$ in the numerator. The denominator $\mathbb{P}(A)$ is the numeraire that explains the fact that we are confining ourselves to the given set A .

Quite often, we are interested in the expected value of X given the value of another related random variable, that is, $\mathbb{E}[X|A]$, where $A = \{Y = y\}$. If X, Y are discrete, we have $\mathbb{P}(A) = \mathbb{P}(Y = y)$, and $\mathbb{E}[X\mathbb{1}_{\{Y=y\}}] = \sum_x x p_{X,Y}(x, y)$ (show that!). However, when Y is continuous, $\mathbb{P}(Y = y) = 0$. In that case, we define the conditional expectation using the conditional density function.

Definition 3.4 Let X and Y be random variables. The *conditional expectation* of X given $Y = y$ is defined as

$$\mathbb{E}[X|Y = y] = \begin{cases} \sum_x x p_{X|Y}(x|y), & \text{if } X, Y \text{ are discrete;} \\ \int_{-\infty}^{\infty} x f_{X|Y}(x|y) dx, & \text{if } X, Y \text{ are continuous.} \end{cases}$$

Example 3.5 Consider the random variables X and Y in Example 3.4. Find $\mathbb{E}[X|Y = y]$ for $y = 0$ and 1 .

Solution:

If $Y = 1$, we must have $X = 0$. Hence, $\mathbb{E}[X|Y = 1] = 0$. If $Y = 0$, we know that X has equal probability of being -1 and 1 . Hence, $\mathbb{E}[X|Y = 0] = -1 \times 0.5 + 1 \times 0.5 = 0$.

3.4 Conditional Expectations Given a Random Variable

In Definition 3.4, we defined the conditional expectation $\mathbb{E}[X|Y = y]$, which evaluates the average value of X given that $Y = y$. As the possible outcome y of Y varies, the value $\mathbb{E}[X|Y = y]$ will also change accordingly. Hence, one can view the mapping $\mathbb{E}[X|Y = y]$ as a *function of y* . Let $h(y) := \mathbb{E}[X|Y = y]$. Then, the *random variable $h(Y)$* is called the *conditional expectation* of X given Y :

Definition 3.5 Let X, Y be random variables. Define $h(y) := \mathbb{E}[X|Y = y]$. Then, the *conditional expectation* of X given Y is the random variable

$$\mathbb{E}[X|Y] := h(Y).$$

Remark 3.2.

1. $\mathbb{E}[X|Y] = h(Y)$ is a **random variable**.
2. $\mathbb{E}[X|Y] = h(Y)$ is a **function of Y** , instead of X .
3. $\mathbb{E}[X|Y]$ is the “*best estimate*” of the random variable X based on Y in the $\mathcal{L}^2$ -sense.
4. If $X \perp\!\!\!\perp Y$, $\mathbb{E}[X|Y = y] = \mathbb{E}[X]$. Hence $h(y) = \mathbb{E}[X]$ is a constant function, and $\mathbb{E}[X|Y] = \mathbb{E}[X]$.
5. If $X = g(Y)$, i.e., X is some transformation of Y , then $\mathbb{E}[X|Y] = g(Y) = X$. In other words, once we know Y , the best estimate of X is just X itself, since we can readily compute X by $X = g(Y)$.
6. In credibility theory, $\mathbb{E}[X|Y]$ is also called the *hypothetical mean*.

The following is a very important property concerning conditional expectations.

Theorem 3.3 (Law of iterated expectations/Tower property) For any random variables X and Y , we have

$$\mathbb{E}[\mathbb{E}[X|Y]] = \mathbb{E}[X].$$

Remark 3.4. In some textbooks, the law of iterated expectations is sometimes written as

$$\mathbb{E}[X] = \mathbb{E}_Y [\mathbb{E}_X [X|Y]].$$

Proof. Using the definition of conditional expectations and Fubini's theorem,

$$\begin{aligned} \mathbb{E}[\mathbb{E}[X|Y]] &= \mathbb{E}[h(Y)] = \int_{-\infty}^{\infty} h(y) f_Y(y) dy \\ &= \int_{-\infty}^{\infty} \mathbb{E}[X|Y = y] f_Y(y) dy \\ &= \int_{-\infty}^{\infty} \left(\int_{-\infty}^{\infty} x f_{X|Y}(x|y) dx \right) f_Y(y) dy \\ &= \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} x f_{X|Y}(x|y) f_Y(y) dx dy \\ &= \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} x f_{X,Y}(x, y) dx dy \\ &= \int_{-\infty}^{\infty} x \left(\int_{-\infty}^{\infty} f_{X,Y}(x, y) dy \right) dx \\ &= \int_{-\infty}^{\infty} x f_X(x) dx = \mathbb{E}[X]. \end{aligned}$$

□

Example 3.6 Suppose that the one-period return R (in decimal form) of a risky asset depends on the prevailing market regime Θ . Conditional on $\Theta = \theta$, it is known that the return R has the pdf

$$f_{R|\Theta}(r|\theta) = \frac{1}{2\theta} e^{-\frac{r}{2\theta}}, \quad r > 0.$$

The market regime Θ is a discrete random variable with

$$\mathbb{P}(\Theta = 1) = 0.6, \quad \mathbb{P}(\Theta = 5) = 0.3, \quad \mathbb{P}(\Theta = 10) = 0.1.$$

- (a) Find the pmf of $\mathbb{E}[R | \Theta]$.
- (b) Calculate $\mathbb{E}[R]$.

Solution.

- (a) For $\theta = 1, 5$ and 10 , we know that

$$\mathbb{E}[R|\Theta = \theta] = \int_0^{\infty} \frac{r}{2\theta} e^{-\frac{r}{2\theta}} dx = 2\theta.$$

Hence, the pmf of $\mathbb{E}[R|\Theta]$ is given by

$$\mathbb{P}(\mathbb{E}[R|\Theta] = y) = \begin{cases} 0.6, & \text{if } y = 2; \\ 0.3, & \text{if } y = 10; \\ 0.1, & \text{if } y = 20. \end{cases}$$

(b) By the law of iterated expectation,

$$\begin{aligned} \mathbb{E}[R] &= \mathbb{E}[\mathbb{E}[R|\Theta]] \\ &= \mathbb{E}[R|\Theta = 1]p_{\Theta}(1) + \mathbb{E}[R|\Theta = 5]p_{\Theta}(5) + \mathbb{E}[R|\Theta = 10]p_{\Theta}(10) \\ &= 2 \times 0.6 + 10 \times 0.3 + 20 \times 0.1 = 6.2. \end{aligned}$$

□

4 Discrete Time Stochastic Processes

A **discrete-time stochastic process** is a sequence of random variables $\{X_k\}_{k=0}^n$ indexed by an ordered sequence of indices, where

- X_k represents the value of a quantity at the corresponding time (index) k ;
- X_0 is deterministic (initial condition), which may be excluded depending on the application.

The chronological ordering means that X_k is determined by the information available up to time index k and does not depend on future information. Such a process is said to be *adapted* (or *non-anticipating*); we will not discuss this concept formally in this course.

The underlying probability space $(\Omega, \mathbb{P})$ for a discrete-time stochastic process $\{X_k\}_{k=0}^n$ consists of sample points $\omega \in \Omega$ which represents one complete sequence of the random outcomes over the entire time horizon, known as a **sample path**. It can be viewed as a sequence $\omega = (\omega_1, \dots, \omega_n)$, where ω_k represents the outcome at time k . Thus, $X_k(\omega)$ represents the value of the process at time k along the sample path ω .

The chronological nature of the process means that $X_k(\omega)$ is determined only by the outcomes $\omega_1, \dots, \omega_k$ observed up to time k and does not depend on the future outcomes $\omega_{k+1}, \dots, \omega_n$. Hence, we may also write $X_k(\omega) = X_k(\omega_1, \dots, \omega_k)$ in the sequel.

Example 4.1 (Coin tosses) Suppose a coin is tossed 8 times. Then, each sample point is a sequence $\omega = (\omega_1, \dots, \omega_8)$, $\omega_k \in \{H, T\}$. For example, $\omega = (H, T, H, T, H, T, T, T)$ represents one possible sequence of outcomes. If the process $\{X_k\}_{k=1}^8$ be a stochastic

process with X_k representing the number of heads observed up to the k -th toss.

$$\begin{aligned} X_3(\omega) &= X_3((H, T, H, T, H, T, T, T)) = 2, \\ X_5(\omega) &= X_5((H, T, H, T, H, T, T, T)) = 3. \end{aligned}$$

Note that $X_k(\omega)$ only uses the first k outcomes of the sample path, even though ω specifies the entire sequence.

Suppose that for each coin toss, the probability of showing H is $p \in (0, 1)$, and we want to find $\mathbb{P}(X_3 < 2)$. The paths $\omega \in \Omega$ that satisfy $X_3(\omega) \leq 2$ are given by

$$(T, T, T, \dots), \quad (T, T, H, \dots), \quad (T, H, T, \dots), \quad (H, T, T, \dots).$$

Hence, $\mathbb{P}(X_3 \leq 2) = (1 - p)^3 + 3(1 - p)^2 p$.

In general, the probability of that the outcome up to the k -th trial is $(\omega_1, \dots, \omega_k)$ is given by

$$\mathbb{P}((\omega_1, \dots, \omega_k)) = \sum_{\substack{\tilde{\omega} \in \Omega: \\ (\tilde{\omega}_1, \dots, \tilde{\omega}_k) = (\omega_1, \dots, \omega_k)}} \mathbb{P}(\tilde{\omega}).$$

Example 4.2 (Non-adapted process) Continued from Example 4.1, let Y_k denote the number of heads from the k -th through the 8-th toss. Thus, for $\omega = (\omega_1, \dots, \omega_8)$, $Y_k(\omega)$ depends on the outcomes $\omega_k, \dots, \omega_8$, including outcomes after the k -th toss. Hence, $\{Y_k\}_{k=1}^8$ is not adapted, since Y_k depends on future information.

Random walks in the following examples are fundamental stochastic processes.

Example 4.3 (Additive random walk) Let $\{X_k\}_{k=0}^n$ be a stochastic process defined by

$$X_0 := 0. \quad X_k = \sum_{i=1}^k \xi_i, \quad k = 1, \dots, n,$$

where $\{\xi_k\}_{k=1}^n$ are *independent and identically distributed* (i.i.d.) random variables taking values $+1$ and -1 with probabilities p and $1 - p$, respectively. Equivalently, we can express X_k as

$$X_k = \sum_{i=1}^{k-1} \xi_i + \xi_k = X_{k-1} + \xi_k.$$

The process moves up or down by a fixed amount at each step and is called an *additive random walk*.

Example 4.4 (Multiplicative random walk) Let $\{S_k\}_{k=0}^n$ be defined by

$$S_0 := 1, \quad S_k = \prod_{i=1}^k \xi_i, \quad k = 1, \dots, n,$$

where $\{\xi_k\}_{k=1}^n$ are i.i.d. random variables taking values $u > 1$ and $0 < d < 1$ with probabilities p and $1 - p$, respectively. Equivalently,

$$S_k = \prod_{i=1}^k \xi_i \times \xi_k = S_{k-1} \xi_k.$$

The process changes by a fixed multiplicative factor at each step and is called a *multiplicative random walk*. This provides the basic structure of the binomial stock-price model.

5 Conditional Expectations

In Subsections 3.3–3.4, we discussed the notion of conditional expectations given an event A . This section extends the notion and defines conditional expectations *given the information up to time k* .

Let $(\Omega, \mathbb{P})$ be a probability space for a stochastic process $\{X_k\}_{k=0}^n$. For a (sequence of) outcome $\omega = (\omega_1, \dots, \omega_n) \in \Omega$, the first k entries, $\omega_1, \dots, \omega_k$, encodes the information of the outcome ω for time $1, \dots, k$, which is known at time k . The collection

$$\Omega_k := \{(\omega_1, \dots, \omega_k) : (\omega_1, \dots, \omega_k, \dots, \omega_n) \in \Omega\}$$

encodes all possibilities up to time k .

Let Y be a random variable. The **conditional expectation of Y given the information up to time k** is the expected value of Y based on the first k outcomes $(\omega_1, \dots, \omega_k)$. It therefore varies with the observed history and is itself a random variable. Mathematically, it is defined as follows:

Definition 5.1 The **conditional expectation** of Y given the information up to time t_k , denoted by $\mathbb{E}_k[Y]$, is defined as a random variable on Ω_k :

$$\mathbb{E}_k[Y](\omega_1, \dots, \omega_k) := \sum_{\substack{\tilde{\omega} \in \Omega: \\ (\tilde{\omega}_1, \dots, \tilde{\omega}_k) = (\omega_1, \dots, \omega_k)}} Y(\tilde{\omega}) \mathbb{P}(\tilde{\omega} | (\omega_1, \dots, \omega_k)), \quad (4)$$

provided that $\mathbb{P}((\omega_1, \dots, \omega_k)) > 0$.

Remark 5.1.

1. If $k = 0$, $\mathbb{E}_k[Y] = \mathbb{E}[Y]$ by definition.
2. We can interpret $\mathbb{E}_k[Y]$ as the “best estimate” of Y given the information up to time k .
3. The sequence $\{\mathbb{E}_k[Y]\}_{k=0}^n$ forms a stochastic process.

Intuitively, the RHS of (4) is the probability-weighted sum of all possible values of Y among the outcomes provided that its history up to time k is $(\omega_1, \dots, \omega_k)$.

Example 5.1 (Conditional expectation: Coin tosses) Continuing from Example 4.1, and let $Y = X_8$ denote the total number of heads in the 8 tosses.

- (a) Compute $\mathbb{E}_3[Y](H, T, H)$,
- (b) In general, compute $\mathbb{E}_3[Y](\omega_1, \omega_2, \omega_3)$.

Solution.

- (a) If there are j Heads among the remaining five tosses, then the total number of Heads is $2 + j$. Note that $Y = 2 + j$ given the first 3 tosses is (H, T, H) iff the rest of the 5 tosses yields 5 heads. Hence,

$$\mathbb{P}(Y = 2 + j | (H, T, H)) = \binom{5}{j} p^j (1 - p)^{5-j}.$$

Therefore,

$$\begin{aligned} \mathbb{E}_3[Y](H, T, H) &= \sum_{j=0}^5 \binom{5}{j} (2 + j) p^j (1 - p)^{5-j} \\ &= 2 \sum_{j=0}^5 \binom{5}{j} p^j (1 - p)^{5-j} + \sum_{j=0}^5 \binom{5}{j} j p^j (1 - p)^{5-j} \\ &= 2 + 5p. \end{aligned}$$

Alternatively, we can interpret

$$\begin{aligned} \mathbb{E}_3[Y](H, T, H) &= 2 + \text{expected number of heads in the remaining 5 tosses} \\ &= 2 + 5p. \end{aligned}$$

- (b) From the calculations in (a), we see that $\mathbb{E}_3[Y](\omega_1, \omega_2, \omega_3)$ is essentially the number of heads in the first 3 tosses, i.e., $X_3 = j$, plus the expected number of heads in the remaining 5 tosses. Therefore, if there are j -heads in $(\omega_1, \omega_2, \omega_3)$, i.e., $X_3 = j$,

$$\mathbb{E}_3[Y](\omega_1, \omega_2, \omega_3) = j + 5p = X_3 + 5p.$$

□

Example 5.2 (Conditional expectation: Gambling wealth) Suppose a gambler starts with wealth $X_0 = 100$. At each round, the gambler wins with probability p and loses with probability $1 - p$, independently across rounds. If the gambler wins, the wealth is multiplied by 1.2, while if the gambler loses, the wealth is multiplied by 0.9. Thus,

$$X_{k+1} = \begin{cases} 1.2X_k, & \text{with probability } p, \\ 0.9X_k, & \text{with probability } 1 - p. \end{cases}$$

Consider a sample path

$$\omega = (W, W, L, \omega_4, \omega_5, \dots),$$

where W and L denote a win and a loss, respectively. Then

$$X_3(\omega) = 100(1.2)(1.2)(0.9) = 129.6.$$

Let $Y = X_5$ be the gambler's wealth after five rounds.

- (a) Compute the conditional expectation $\mathbb{E}_3[Y](\omega)$.
- (b) Derive a general expression for $\mathbb{E}_3[Y](\omega)$ in terms of $X_3(\omega)$.

Solution.

- (a) Since the history up to time t_3 is already known, only the outcomes of the next two rounds are uncertain. The four possible outcomes are

$$(W, W), \quad (W, L), \quad (L, W), \quad (L, L).$$

Their corresponding wealth values after 5 rounds are

$$1.2^2 \times 129.6, \quad (1.2)(0.9) \times 129.6, \quad (0.9)(1.2) \times 129.6, \quad 0.9^2 \times 129.6,$$

with probabilities p^2 , $p(1 - p)$, $p(1 - p)$, and $(1 - p)^2$, respectively. Therefore,

$$\mathbb{E}_3[Y](\omega) = 129.6 [p^2(1.2)^2 + 2p(1 - p)(1.2)(0.9) + (1 - p)^2(0.9)^2].$$

- (b) More generally, for any sample path ω , once the history up to and including the 3rd round is known, only the next two outcomes matter. Hence,

$$\begin{aligned} \mathbb{E}_3[Y](\omega) &= X_3(\omega) [p^2(1.2)^2 + 2p(1 - p)(1.2)(0.9) + (1 - p)^2(0.9)^2] \\ &= X_3(\omega) [1.2p + 0.9(1 - p)]^2 \\ &= X_3(\omega)(0.9 + 0.3p)^2. \end{aligned}$$

□

Example 5.3 (Conditional expectation: Dependent coin tosses) Suppose a coin is tossed 5 times. The first toss is fair:

$$\mathbb{P}(H) = \mathbb{P}(T) = \frac{1}{2}.$$

For each subsequent toss, the probability of repeating the previous outcome is $2/3$, while the probability of obtaining a different outcome is $1/3$.

Let X_k denote the number of heads observed up to the k -th toss, with $X_0 = 0$, and $Y = X_5$. Suppose that the history up to the third toss is $\omega = (H, T, H, \omega_4, \omega_5)$. Thus, $X_3(\omega) = 2$ and the most recent outcome is H .

Compute $\mathbb{E}_3[Y](\omega)$.

Solution. Given the history (H, T, H) , only the outcomes of the fourth and fifth tosses remain uncertain. Since the fourth toss follows an H , we have

$$\begin{aligned} \mathbb{P}((\omega_4, \omega_5) = (H, H) | H, T, H) &= \frac{4}{9}, & \mathbb{P}((\omega_4, \omega_5) = (H, T) | H, T, H) &= \frac{2}{9}, \\ \mathbb{P}((\omega_4, \omega_5) = (T, H) | H, T, H) &= \frac{1}{9}, & \mathbb{P}((\omega_4, \omega_5) = (T, T) | H, T, H) &= \frac{2}{9}. \end{aligned}$$

Therefore, by the definition of conditional expectation,

$$\mathbb{E}_3[Y](\omega) = 4 \left(\frac{4}{9} \right) + 3 \left(\frac{2}{9} \right) + 3 \left(\frac{1}{9} \right) + 2 \left(\frac{2}{9} \right) = \frac{29}{9}.$$

□

5.1 Properties of Conditional Expectations

Theorem 5.2 Let X and Y be random variables on the probability space $(\Omega, \mathbb{P})$, where Ω contains outcomes for a sequence of n events as above. For $k = 0, \dots, n$, the conditional expectation satisfies the following properties:

(i) **Linearity.** For any $a, b \in \mathbb{R}$,

$$\mathbb{E}_k[aX + bY] = a\mathbb{E}_k[X] + b\mathbb{E}_k[Y].$$

(ii) **Taking out what is known.** If X only depends on the first k outcomes, i.e., $X(\omega_1, \dots, \omega_n) = X(\omega_1, \dots, \omega_k)$, then

$$\mathbb{E}_k[XY] = X\mathbb{E}_k[Y].$$

- (iii) **Tower property.** for any $0 \leq j \leq k \leq n$,

$$\mathbb{E}_k [\mathbb{E}_j [X]] = \mathbb{E}_j [\mathbb{E}_k [X]] = \mathbb{E}_j [X].$$

In particular, $\mathbb{E}[\mathbb{E}_k [X]] = \mathbb{E}_0 [\mathbb{E}_k [X]] = \mathbb{E}[X]$.

- (iv) **Independence.** If X is independent of the first k outcomes, i.e., $X(\omega_1, \dots, \omega_n) = X(\omega_{k+1}, \dots, \omega_n)$, then

$$\mathbb{E}_k [X] = \mathbb{E}[X].$$

Theorem 5.2 can be proven using the formula (4), whose proof is omitted. Below, we give the interpretation of each of the properties.

- (i) **Linearity:** like (unconditional) expectation, conditional expectation is linear.
- (ii) **Taking out what is known:** if X can be determined by the first k outcomes, then the best estimate of X given the information up to time index k (i.e., $\mathbb{E}_k [X]$) is just X itself, since it is completely known.
- (iii) **Tower property:** If $j < k$, then the information available at time index j is less detailed than that available at time index k . Thus, if we first form the best estimate of X using the information at time k and then use the earlier information at time j to estimate it, we obtain the same result as directly forming the best estimate of X using the information at time j .
- (iv) **Independence:** If X has nothing to do with the first k outcomes, knowing the information up to time index k will not provide any useful information in estimating X . The best estimate given the information up to time index k is just its mean, $\mathbb{E}[X]$.

Example 5.4 Referring to Example 5.2, we can write the gambler's wealth at time k as

$$X_k = \prod_{j=1}^k \xi_j,$$

where $\{\xi_j\}_{j=1}^\infty$ is a sequence of i.i.d. random variables with ξ_j representing the outcome of the j -th bet, with

$$\xi_j = \begin{cases} 1.2, & \text{with probability } p; \\ 0.9, & \text{with probability } 1 - p. \end{cases}$$

Let $Y = X_5$.

- (a) Show that $\mathbb{E}_k [X_{k+1}] = X_k(0.9 + 0.3p)$.
- (b) Using (a) and the properties of conditional expectations, verify that for any $0 \leq n < m$, $\mathbb{E}_n [X_m] = X_n(0.9 + 0.3p)^{m-n}$.

Solution.

- (a) Note that the outcomes $\xi_1, \dots, \xi_k$ are known at time index k , while ξ_{k+1} is independent of the first k outcomes. Hence,

$$\begin{aligned}
\mathbb{E}_k[X_{k+1}] &= \mathbb{E}_k \left[\prod_{j=1}^{k+1} \xi_j \right] \\
&= \mathbb{E}_k \left[\prod_{j=1}^k \xi_j \times \xi_{k+1} \right] \\
&= \left(\prod_{j=1}^k \xi_j \right) \mathbb{E}_k[\xi_{k+1}] && \text{(taking out what is known)} \\
&= X_k \mathbb{E}_k[\xi_{k+1}] \\
&= X_k \mathbb{E}[\xi_{k+1}] && \text{(independence)} \\
&= X_k [1.2p + 0.9(1 - p)] \\
&= X_k (0.9 + 0.3p).
\end{aligned}$$

- (b) Using (a), we have $\mathbb{E}_{m-1}[X_m] = X_{m-1}(0.9 + 0.3p)$. Now, considering taking conditional expectations $\mathbb{E}_{m-2}[\cdot]$ on both sides, the LHS becomes

$$\mathbb{E}_{m-2}[\mathbb{E}_{m-1}[X_m]] = \mathbb{E}_{m-2}[X_m] \quad \text{(tower property)}.$$

On the other hand, the RHS reads

$$\mathbb{E}_{m-2}[X_{m-1}(0.9 + 0.3p)] = (0.9 + 0.3p)\mathbb{E}_{m-2}[X_{m-1}] = X_{m-2}(0.9 + 0.3p)^2 \quad \text{(by (a))}.$$

Hence, we arrive at $\mathbb{E}_{m-2}[X_m] = X_{m-2}(0.9 + 0.3p)^2$. By taking conditional expectations $\mathbb{E}_{m-3}[\cdot], \dots, \mathbb{E}_n[\cdot]$ successively, we deduce that $\mathbb{E}_n[X_m] = X_n(0.9 + 0.3p)^{m-n}$. $\square$

Example 5.5 (Verifying the tower property) Consider the dependent coin-toss model from Example 5.3. Suppose that the first three tosses are $(\omega_1, \omega_2, \omega_3) = (H, T, H)$, so that $X_3 = 2$. Let $Y = X_5$.

- (a) Compute $\mathbb{E}_4[Y](\omega)$, $\omega = (H, T, H, \omega_4)$, for each possible outcome of the fourth toss ω_4 .
(b) Using the probabilities of the fourth toss given the history (H, T, H) , compute $\mathbb{E}_3[\mathbb{E}_4[Y]](\omega)$, and thus verify the tower property.

Solution.

- (a) Since the third toss is H , the fourth toss is H with probability $2/3$ and T with probability $1/3$.

If $\omega_4 = H$, then $X_4 = 3$. Since the fourth toss is H , the fifth toss is H with

probability 2/3 and T with probability 1/3. Therefore,

$$\mathbb{E}_4[Y](H, T, H, H) = 4 \left(\frac{2}{3} \right) + 3 \left(\frac{1}{3} \right) = \frac{11}{3}.$$

If $\omega_4 = T$, then $X_4 = 2$. Since the fourth toss is T , the fifth toss is H with probability 1/3 and T with probability 2/3. Therefore,

$$\mathbb{E}_4[Y](H, T, H, T) = 3 \left(\frac{1}{3} \right) + 2 \left(\frac{2}{3} \right) = \frac{7}{3}.$$

- (b) Given the history (H, T, H) , the fourth toss is H with probability 2/3 and T with probability 1/3. Hence,

$$\mathbb{E}_3[\mathbb{E}_4[Y]](H, T, H) = \frac{2}{3} \left(\frac{11}{3} \right) + \frac{1}{3} \left(\frac{7}{3} \right) = \frac{29}{9}.$$

In Example 5.3, we have computed that $\mathbb{E}_3[Y] = \frac{29}{9}$. Hence, the calculations show that $\mathbb{E}_3[\mathbb{E}_4[Y]] = \mathbb{E}_3[Y]$, verifying the tower property. □

6 Markov Processes

A **Markov process** is a stochastic process $\{X_k\}_{k=0}^n$, where the distribution of X_{k+1} depends only on the most recent knowledge X_k if we are given the entire history up to time index k . Mathematically, a Markov process is defined as follows.

Definition 6.1 (Markov processes) We say that the stochastic process $\{X_k\}_{k=0}^n$ is a **Markov process** if, for any $k = 0, \dots, n-1$ and any function $f(x)$, there exists another function $g(x)$ such that

$$\mathbb{E}_k[f(X_{k+1})] = g(X_k).$$

The conditional expectation $\mathbb{E}_k[f(X_{k+1})]$ represents the best estimate of $f(X_{k+1})$ given the information available up to time k . The fact that it can be written as $g(X_k)$ means that the current value X_k contains all the information from the past that is relevant for estimating the next state. In other words, once X_k is known, the earlier history $X_0, \dots, X_{k-1}$ provides no additional information for predicting X_{k+1} .

The Markov property is particularly relevant when pricing European-type derivatives. In the multi-period binomial model, the derivative value at time index k depends only on the current stock price at that time, rather than the entire historic prices.

Example 6.1 Show that the following processes are Markov:

- (a) The process $\{X_k\}_{k=0}^8$ that denotes the number of heads observed in Example 4.1.
- (b) The gambler's wealth process $\{X_k\}_{k=0}^\infty$ in Example 5.2.

Solution.

- (a) For any function f and $k = 0, \dots, 7$,

$$\begin{aligned}\mathbb{E}_k[f(X_{k+1})](\omega_1, \dots, \omega_k) &= f(X_{k+1}(\omega_1, \dots, \omega_k, H)) \mathbb{P}((\omega_1, \dots, \omega_k, H) | (\omega_1, \dots, \omega_k)) \\ &\quad + f(X_{k+1}(\omega_1, \dots, \omega_k, T)) \mathbb{P}((\omega_1, \dots, \omega_k, T) | (\omega_1, \dots, \omega_k)) \\ &= pf(X_k(\omega_1, \dots, \omega_k) + 1) \\ &\quad + (1 - p)f(0.9X_k(\omega_1, \dots, \omega_k)),\end{aligned}$$

or simply

$$\mathbb{E}_k[f(X_{k+1})] = pf(X_k + 1) + (1 - p)f(X_k).$$

Define $g(x) := pf(x + 1) + (1 - p)f(x)$. Then, we have $\mathbb{E}_k[f(X_{k+1})] = g(X_k)$, and hence the process is Markov.

- (b) For any function f and $k > 0$,

$$\begin{aligned}\mathbb{E}_k[f(X_{k+1})](\omega_1, \dots, \omega_k) &= f(X_{k+1}(\omega_1, \dots, \omega_k, W)) \mathbb{P}((\omega_1, \dots, \omega_k, W) | (\omega_1, \dots, \omega_k)) \\ &\quad + f(X_{k+1}(\omega_1, \dots, \omega_k, L)) \mathbb{P}((\omega_1, \dots, \omega_k, L) | (\omega_1, \dots, \omega_k)) \\ &= pf(1.2X_k(\omega_1, \dots, \omega_k)) \\ &\quad + (1 - p)f(0.9X_{k+1}(\omega_1, \dots, \omega_k)),\end{aligned}$$

or simply

$$\mathbb{E}_k[f(X_{k+1})] = pf(1.2X_k) + (1 - p)f(0.9X_k).$$

Define $g(x) := pf(1.2x) + (1 - p)f(0.9x)$. Then, we have $\mathbb{E}_k[f(X_{k+1})] = g(X_k)$, and hence the process is Markov. □

We also present some processes that are non-Markovian.

Example 6.2 Show that the process $\{X_k\}_{k=0}^5$ that denotes the number of heads observed in Example 5.3 is non-Markovian.

Solution. Let f be a function. For any $k = 2, \dots, 4$, the distribution of X_{k+1} depends not only on X_k , but also on whether the k -th toss is a head or not. This information is not encoded in the value of X_k alone; rather, it is given in $X_k - X_{k-1}$, which represents the outcome in the k -th toss.

We thus have two cases depending on the values of $X_k - X_{k-1}$. Suppose that

$(\omega_1, \dots, \omega_k)$ is that $X_k - X_{k-1} = 1$, i.e., the k -th toss is a head. Then,

$$\begin{aligned}\mathbb{E}_k[f(X_{k+1})](\omega_1, \dots, \omega_k) &= f(X_{k+1}(\omega_1, \dots, \omega_k, H))\mathbb{P}(H|X_k - X_{k-1} = 1) \\ &\quad + f(X_{k+1}(\omega_1, \dots, \omega_k, T))\mathbb{P}(T|X_k - X_{k-1} = 1) \\ &= \frac{2f(X_k(\omega_1, \dots, \omega_k) + 1)}{3} + \frac{f(X_k(\omega_1, \dots, \omega_k))}{3}\end{aligned}$$

On the other hand, if $X_k - X_{k-1} = 0$, i.e., the k -th toss is a tail. Then,

$$\begin{aligned}\mathbb{E}_k[f(X_{k+1})](\omega_1, \dots, \omega_k) &= f(X_{k+1}(\omega_1, \dots, \omega_k, H))\mathbb{P}(H|X_k - X_{k-1} = 0) \\ &\quad + f(X_{k+1}(\omega_1, \dots, \omega_k, T))\mathbb{P}(T|X_k - X_{k-1} = 0) \\ &= \frac{f(X_k(\omega_1, \dots, \omega_k) + 1)}{3} + \frac{2f(X_k(\omega_1, \dots, \omega_k))}{3}\end{aligned}$$

Combining the two cases, we have

$$\mathbb{E}_k[f(X_{k+1})] = \begin{cases} \frac{2}{3}f(X_k + 1) + \frac{1}{3}f(X_k), & \text{if } X_k - X_{k-1} = 1; \\ \frac{1}{3}f(X_k + 1) + \frac{2}{3}f(X_k), & \text{if } X_k - X_{k-1} = 0. \end{cases}$$

However, the expressions depend on the actual values of $X_k - X_{k-1}$, rather than solely on X_k . Hence, we cannot find a g such that $\mathbb{E}_k[f(X_{k+1})] = g(X_k)$. Consequently, the process is non-Markovian. $\square$

Example 6.3 (Running maximum) Consider the gambler's wealth process $\{X_k\}_{k=0}^\infty$ in Example 5.2, where

$$X_{k+1} = \begin{cases} 1.2X_k, & \text{with probability } \frac{1}{4}, \\ 0.8X_k, & \text{with probability } \frac{3}{4}. \end{cases}$$

Let $\{M_k\}_{k=0}^\infty$ be the *running maximum* process of the wealth, i.e., $M_k := \max_{0 \leq j \leq k} X_j$. We claim that the process $\{M_k\}_{k=0}^\infty$ is non-Markovian.

For instance, consider

$$\begin{aligned}\mathbb{E}_2[M_3](L, W) &= \frac{M_3(W, L, W)}{4} + \frac{3M_3(W, L, L)}{4}, \\ \mathbb{E}_2[M_3](L, L) &= \frac{M_3(L, L, W)}{4} + \frac{3M_3(L, L, L)}{4}.\end{aligned}$$

Note that

$$M_3(L, W, W) = \max\{100, 100(0.8), 100(0.8)(1.2), 100(0.8)(1.2)^2\} = 115.2,$$

$$\begin{aligned}
M_3(L, W, L) &= \max\{100, 100(0.8), 100(0.8)(1.2), 100(0.8)^2(1.2)\} = 100, \\
M_3(L, L, W) &= \max\{100, 100(0.8), 100(0.8)^2, 100(0.8)^2(1.2)\} = 100, \\
M_3(L, L, L) &= \max\{100, 100(0.8), 100(0.8)^2, 100(0.8)^3\} = 100.
\end{aligned}$$

Therefore,

$$\begin{aligned}
\mathbb{E}_2[M_3](L, W) &= \frac{115.2}{4} + \frac{3(100)}{4} = 103.8, \\
\mathbb{E}_2[M_3](L, L) &= \frac{100}{4} + \frac{3(100)}{4} = 100.
\end{aligned}$$

Note that $M_2(L, W) = M_2(L, L) = 100$. However, there does not exist a function such that $103.8 = \mathbb{E}_2[M_3](L, W) = g(M_2(L, W)) = g(100)$, but at the same time, $100 = \mathbb{E}_2[M_3](L, L) = g(M_2(L, L)) = g(100)$. Hence, $\{M_k\}_{k=0}^\infty$ is not Markov.

The processes in the above two examples are non-Markov since the distribution of the process at the time $k + 1$ depends not only on the most recent value at time k , but also the specific outcome at k . For instance, in Example 6.2, X_{k+1} depends on both X_k and the outcome of the k -th toss, $X_k - X_{k-1}$; in Example 6.3, the distribution of M_{k+1} will depend on both M_k and the outcome for the k -th game. To obtain a Markovian structure, one needs to augment the process by introducing an additional variable. We shall discuss in details when pricing path-dependent options/derivatives.